

TITLE III-ZONING DISTRICTS

SECTION 1: Establishment of Zoning Districts:

For the purpose of this Zoning Ordinance, the Town of Cedar Lake, Lake County, Indiana, is hereby divided into the following Zones and Zoning Districts:

(WW)	Wetland and Watercourse Zoning District
(FP)	Flood Plain District Zoning District
(FW)	Floodway District Zoning District
(FF)	Floodway Fringe District Zoning District
(A)	Agricultural Zoning District
(R-1)	One-Family Residential Zoning District
(R-2)	One-Family Residential Zoning District
(R-T)	Two-Family Residential Zoning District
(R-M)	Multiple-Family Residential Zoning District
(PUD)	Planned Unit Development Zoning District
(B-1)	Neighborhood Business Zoning District
(B-2)	Community Business Zoning District
(B-3)	General Business Zoning District
(RS)	Planned Resort Zoning District
(M-1)	Light Industrial Zoning District
(M-2)	Medium Industrial Zoning District
CDDA	Conditional Development District A Zoning District
CDDB	Conditional Development District B Zoning District

Lands which may hereafter become areas of the incorporated Town of Cedar Lake, Indiana shall be included in the A Agricultural Zoning District until changed by amendment to this Zoning Ordinance.

SECTION 2: Zoning District Boundaries:

Unless otherwise indicated, the Zoning District boundary lines are lot lines, the center lines of streets, parkways, alleys, railroad right-of-ways or such lines extended. Other lines within blocks are rear or right side lot lines or such lines extended.

Where the street layout on the ground actually varies from the layout as shown on the Zoning Map, or when other questions arise, the Zoning Map shall be interpreted by the duly designated official or representative of the Town and the Plan Commission according to the reasonable intent of the Zoning Ordinance, as amended from time to time, and recommendations shall be made by said designated official or representative to the Plan Commission, Board of Zoning Appeals, and/or Town Council, where required pursuant to applicable law.